



DrDice GUIDE

Main functions

DrDice can draw **non repeating random numbers** from a given set of numbers (Number Drawing mode, like Bingo).

This mode is useful for **teachers who want to pick different students at random in a class.**

DrDice can draw **random numbers** from a given set of numbers (Dice Drawing mode, like a real 6 faces dice or any virtual multi face dice).

This mode is useful for **teachers who want to pick students at random in a class.**

DrDice can **also play the Heads or Tails game** (Coin Tossing mode, like any real coin: random generation).

Quick start:

1. click on one of the function buttons:
Number Drawing, Dice Throwing or Coin Tossing
2. to change the **default maximum number** click on the Menu button and select the Maximum Number item (default: Number Drawing 30, Dice Throwing 6)
3. to start press the **Draw (or Throw or Toss) button**
4. to start a **new sequence** press the **Reset button** (in **Number Drawing mode it restores all the drawn numbers**; in all modes it moves the wheel on the first position)
5. to personalize the appearance or behavior of the app open the Settings page (from the start page, press the Menu button)
6. to replace numbers with any student/item use the **wheel button/Edit** or **import a list** (menu File/Import: **+ edition**)
7. to exclude/include any wheel item use the wheel button (enable/disable)
8. to **save (or open) a class** use the **menu buttons** (Open/Save)

Start Page

Button functions:

1. **Number Drawing:** it generates **non repeating random numbers/students** from a given set/class.
2. **Dice Throwing:** it generates **random numbers/students** from a given set/class
3. **Coin Tossing:** it generates Heads or Tails with a virtual coin (**random generation**)

Menu functions:

1. **HELP:** User Guide
2. **SETTINGS:** app settings page
3. **HELP US:** email link to our service

Wheel Page

Wheel Button functions:

1. **Draw (or Throw or Toss):** starts the random action.
2. **Reset:** in **Number Drawing mode** it **restores all the drawn numbers** (in all modes it moves the wheel on the first position) .
3. **Wheel right button:** it displays the wheel possible actions
(Enable/Disable/Edit the current wheel number, in Number Drawing mode)

Menu functions:

1. **MAXIMUM:** to change the current maximum number of elements
2. **FILE/NEW:** to clear the current numbers/class and start a new one
3. **FILE/OPEN:** to open a stored set/class
4. **FILE/SAVE:** to save current set/class
5. **FILE/DELETE:** to delete a saved set/class
6. **FILE/IMPORT (+ edition):** to import a list of students (a class)
7. **HELP:** User Guide

Settings Page

This page allows to personalize all the app settings (access from the Start Page menu):

1. **Wallpapers:** it is possible to select the favorite wallpaper (default: felt1)
2. **Button color:** it is possible to specify a button color (default: red)
3. **Frame color:** it is possible to specify a frame color (default: black)
4. **Blinking:** it is possible to disable the result automatic blinking
5. **Maximum:** it is possible to specify the maximum number of elements (default: 30)
6. **Subset:** it is possible to specify the subset quantity of the number drawing (future development, default 1)
7. **Dice faces:** it is possible to specify the dice faces (default: 6).
8. **Dice quantity:** it is possible to specify dice quantity (future dev., default 1)

It is possible to revert to the default settings with a long click on the DrDice label of the Start Page.